



Christopher Morgan
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Summary:

- Strong leadership skills
- Extremely organized
- Exceptional understanding of the principles of animation
- Strong background in traditional arts
- Strong background in digital arts and photography

Education:

Full Sail Real World Education
Orlando, Florida
Bachelor of Science in Computer Animation
October 2007

Stonington High School
Pawcatuck, CT
High School Diploma
June 2004

Experience – Academic:

“The Reptilian Job”

- Completed in under one month with a group of eight other students
- Rigged characters in 3DS Max using Biped
- Cleaned up motion capture data and animated with Motion Builder

Experience:

Raydon

3D Artist I

Creating and maintaining 3D models, textures and terrain, animations, visual artwork, logos etc.

12-2010 to present

“Mambo”

03-2008 to 02-2010

Client: Lanre Obisesan

Computer Animator

Animate full cg music video, delegate jobs to other artists working underneath me.

Software:

- Maya
- Motion Builder
- 3DS Max
- Adobe Photoshop
- UV Layout
- XNormal
- Adobe After Effects
- Shake
- Zbrush
- Nuke
- Final Cut Pro
- JIRA
- Surround

Honors & Awards:

- Member of the National Art Honor Society in High School
- Received the Course Director’s Award for Visual Effects